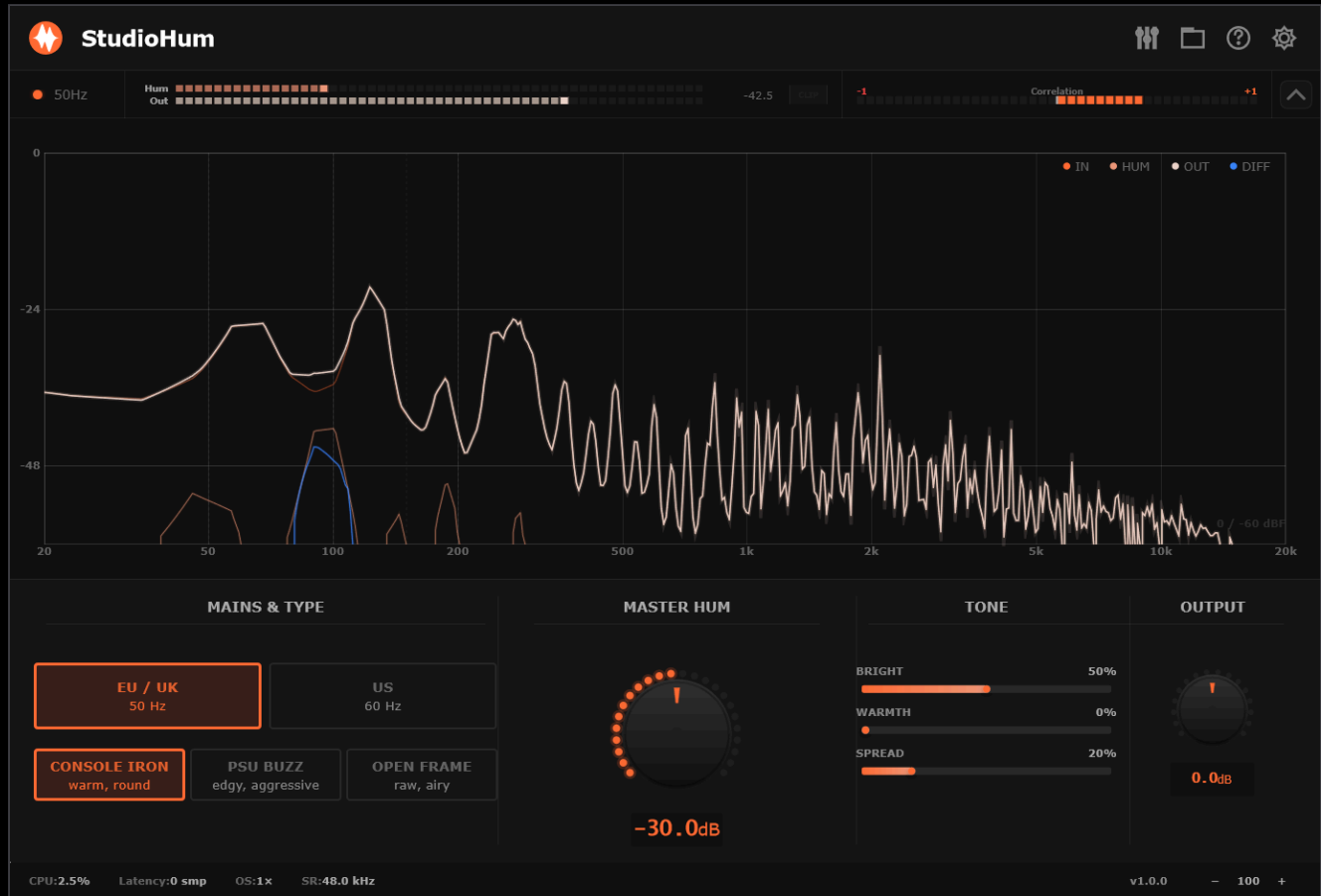




# Get a good sound in 5 minutes.

Theory later. Focus on the signal path and starter calibrations.



## 01. CHAINS (PICK ONE)

### Solo – Just StudioHum

Drop StudioHum on a track or the mix bus. Pick a character, dial Hum Level, shape with Brightness / Warmth / Spread. Done — no companion plugins required.

Or chain it with other colour stages:

### A: Clean Bed

Last inserts on your mix bus, in order:  
StudioHum → HysteresisShaper → final colour stage.

### B: Upstream Hum

AUX send → StudioHum → return to mix bus (pre-dynamics/EQ) → HysteresisShaper → final colour stage.

### C: Full Chaos

AUX send → StudioHum → HysteresisShaper → return to mix bus (pre-everything) → final colour stage.

## 02. 3 STARTER SETTINGS

| PRESET         | CHARACTER    | HUM LEVEL | TONE PROFILE                               |
|----------------|--------------|-----------|--|
| Console Bed    | Console Iron | -38 dB    | Warmth 12%, Spread 12%                     |
| PSU Buzz       | PSU Buzz     | -30 dB    | Brightness 55%, Hash 20% <i>(Advanced)</i> |
| Broadcast Snow | Open Frame   | -34 dB    | Brightness 70%, Hash 85% <i>(Advanced)</i> |

## 03. MICRO-RECIPES

- Subtle Low-End Body:** Console Iron, -40 dB, Warmth 30%. Listen for low-end presence without boom.
- Gritty Lo-Fi:** PSU Buzz, -20 dB, Hash 40%, Ripple 50% *(Advanced)*. Listen for mains-ripple buzz (100/120 Hz) and grain.

## 04. DON'T DO THIS

- Don't place before a gate — hum can keep the gate open.
- Don't drive into a limiter, especially with fast release — it can create mains-cycle pumping.
- Don't use high Spread on mono masters — it can cause phase cancellation.

## 05. LICENSE

Demo is fully functional with periodic noise bursts (0.5s every 60s). **Noise bursts will be printed in renders/exports.** To unlock: buy at [mouseplugins.com](https://mouseplugins.com), click the license badge in the header, enter your key, and activate. Offline validation — no internet required for normal plugin use.