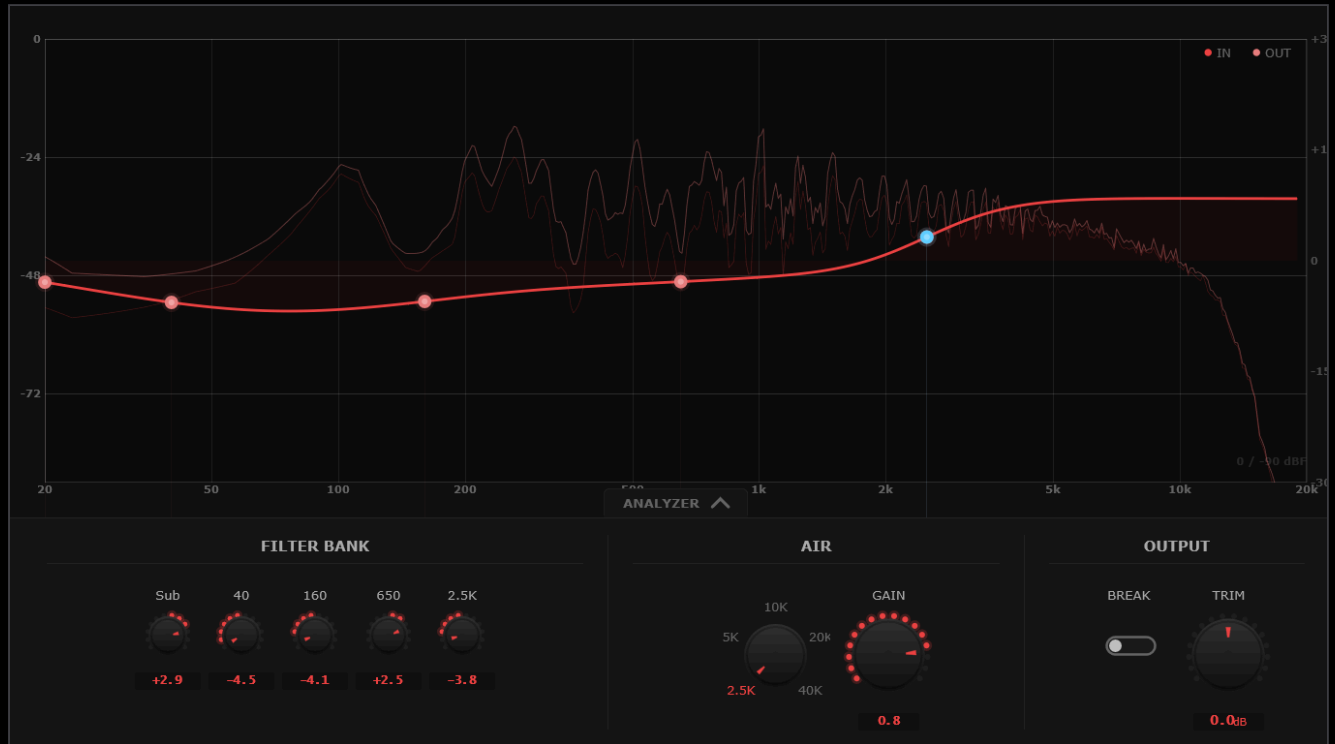




Get a good sound in 5 minutes.

Measurement-fitted EQ with signature Air Band. Zero latency. Theory later.



01. 3 CHAINS (PICK ONE)

A: Air Polish

Mix bus: GlassBreaker EQ → Limiter.
Air Band 10K, Air Gain 3–5 for presence.

B: Low-End Foundation

Kick / Bass: GlassBreaker EQ → Compressor.
Sub +2, 40 Hz +2 for controlled weight.

C: Full Spectrum

Source: GlassBreaker EQ (boosts) → Surgical EQ (cuts) → Mix Bus.

02. 3 STARTER SETTINGS

PRESET	160 HZ	2.5 KHZ	AIR GAIN	AIR BAND
Vocal Air	-1	+1	4	10K
Drum Bus Punch	0	+2	3	5K
Mix Bus Glue	0	+1	2	20K

03. THE AIR BAND

POSITION	FREQUENCY	BEST FOR
2.5K	2.5 kHz	Dense mixes, presence
5K	5 kHz	Vocals, strings
10K	10 kHz	Classic "air" (recommended)
20K	20 kHz	Subtle sparkle
40K	40 kHz	Ultra-high (88.2 kHz+ only)

04. MICRO-RECIPES

- Vocal Sparkle:** Air Band 10K, Air Gain 5, 2.5K +1. Listen for: open, present vocals.
- Kick Thump:** Sub +3, 40 Hz +2, 650 Hz -1. Listen for: chest-hitting low end.
- Mix Polish:** All bands +1, Air Band 40K, Air Gain 2. Listen for: subtle enhancement.

05. DON'T DO THIS

- **Don't** boost Sub and 40 Hz together above +3 — headroom problems.
- **Don't** bypass-compare without level-matching — louder sounds better.
- **Don't** use Air Band 40K at 48 kHz — it's clamped near Nyquist.

06. QUICK REFERENCE

CONTROL	WHAT IT DOES
Sub, 40, 160, 650, 2.5K	Fixed-frequency bands (-5 to +5)
Air Gain	Amount of Air Band boost (0-10)
Air Band	Air frequency: 2.5K / 5K / 10K / 20K / 40K
Trim	Output level (-12 to +12 dB)

07. LICENSE

Demo is fully functional with periodic noise bursts (0.5s every 60s). **Noise bursts will be printed in renders/exports.** To unlock: buy at mouseplugins.com, click the license badge in the header, enter your key, and activate. Offline validation — no internet required, ever.