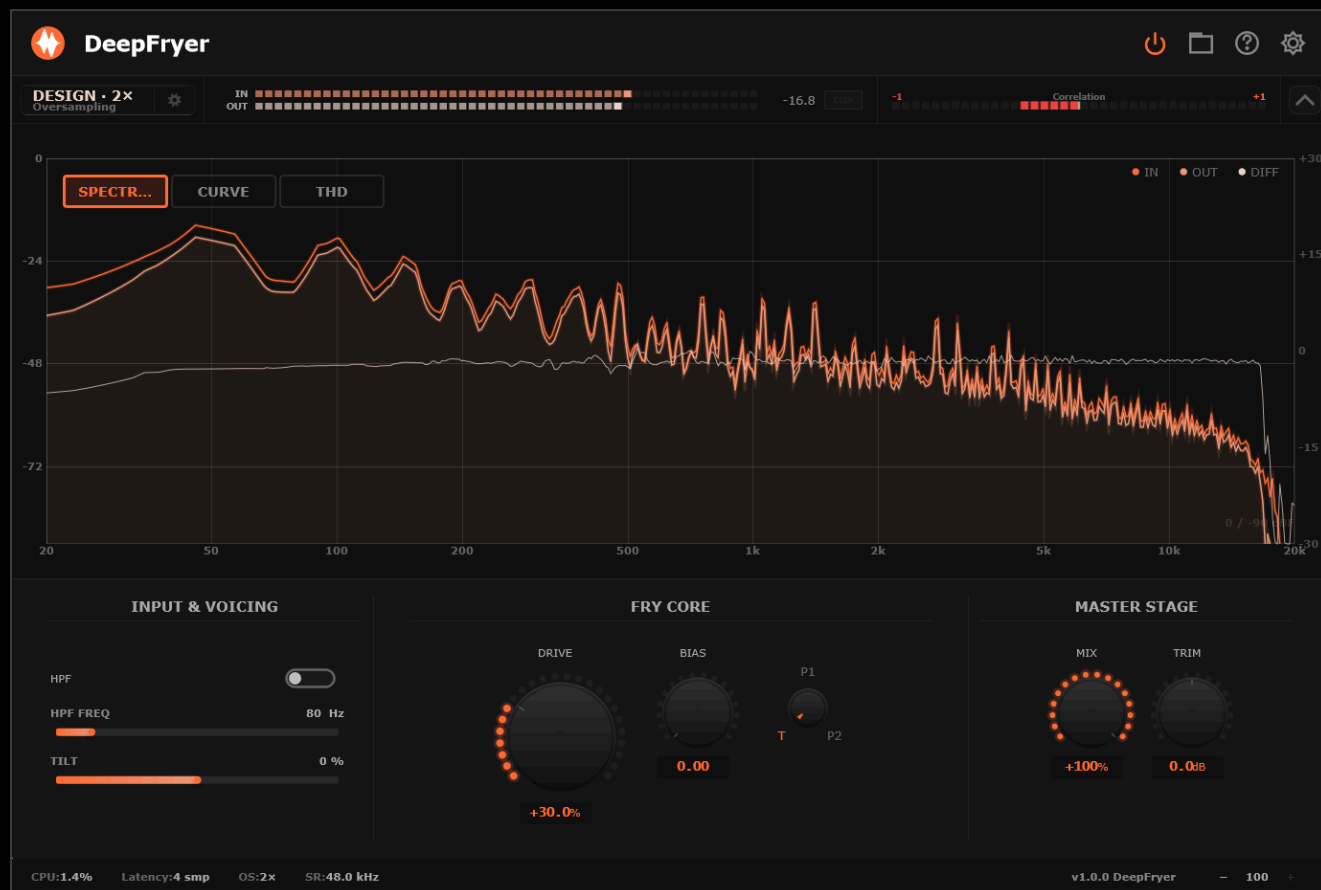


Get a good sound in 5 minutes.

Tube saturation with H2→H3 harmonic crossover. Theory later.



01. 3 CHAINS (PICK ONE)

A: Subtle Bus Density

Mix bus: DeepFryer → Limiter. Drive 20–35% for H2-dominant body.

B: Track Saturation

Track: DeepFryer → EQ → Compressor. Drive 40–60% for audible harmonics.

C: Parallel Crunch

DeepFryer: Drive 70%+, Mix 30–50%. Blend crushed signal parallel.

02. 3 STARTER SETTINGS

PRESET	DRIVE	TILT	MIX	QUALITY
Console Body	25%	0	100%	Design (2×)
Drum Punch	45%	+20%	100%	Mix (4×)
Vocal Grit	55%	−10%	70%	Mix (4×)

Quality is accessed from the top status pill (click the oversampling badge). Auto-Gain lives in the Settings panel.

03. THE H2→H3 CROSSOVER

DRIVE	CHARACTER	DESCRIPTION
20–35%	H2-dominant	Even-harmonic body and roundness
50–80%	Transition range	H3 rises and the character begins to flip
65–70%	Most obvious flip	H2 body gives way to stronger H3 edge
80–100%	H3-dominant	Edgier, grittier, more present

04. MICRO-RECIPES

- Low-Drive Body:** Drive 20–30%, Auto-Gain On. Listen for: subtle H2 harmonics, gentle compression.
- Thicker Saturation:** Drive 40–50%, Tilt −15%. Listen for: H2/H3 balance and harmonic density.
- Aggressive Saturation:** Drive 70%+, Mix 50%, set Quality to Master (8×). Listen for: H3-dominant crunch.

05. BEST PRACTICES

- For high-drive settings, use Design (2×), Mix (4×), or Master (8×) for cleaner oversampled rendering.
- Use Auto-Gain when bypass-comparing, because Drive changes level as well as tone.

06. QUICK REFERENCE

CONTROL	WHAT IT DOES
Drive	Saturation intensity (0–100%). Low = H2, High = H3
Tilt	Post-saturation tone: dark (−) to bright (+)
Mix	Dry / wet blend (0–100%)
HPF	Pre-saturation high-pass (20–500 Hz)
Quality	Live (1×) / Design (2×) / Mix (4×) / Master (8×) — top status pill
Auto-Gain	Compensates output level as Drive changes — Settings panel

07. LICENSE

Demo is fully functional with periodic noise bursts (0.5s every 60s). **Noise bursts will be printed in renders/exports.** To unlock: buy at mouseplugins.com, click the license badge in the header, enter your key, and activate. Offline validation — no internet required for normal plugin use.